

Welcome to the Help Program for the Microsoft Interactive CD Sampler

Tip ⇨

How to Use this Help Program

The Microsoft Interactive CD Sampler is a multimedia product shopping guide designed to give you quick access to a variety of information about the latest products available from Microsoft. With this Sampler, you can experience parts of some of Microsoft's hottest new products by trying out the trial versions available on this CD.

Note ⇨

To achieve optimal performance from the Microsoft Interactive CD Sampler please close all other applications.

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How to Use this Help Program

The topics in this Help Program can provide easy solutions to some commonly asked questions.

To display a Help topic:



WITH THE MOUSE

- ▶ Move the mouse pointer to the underlined Help topic,
- ▶ Click the left mouse button.



ON THE KEYBOARD

- ▶ Press TAB until you highlight the underlined Help topic
- ▶ Press ENTER.

Related topics

[Getting Around in the Microsoft Interactive CD Sampler](#)

Accessing the Product Catalogs

You can also learn about many of Microsoft's products by viewing the four Product Catalogs featured on this CD. In the catalogs, you'll have the chance to read product overviews and features and/or view demos, right on your home computer, according to your own interests and at your own pace. There is a catalog specific to each of the different worlds of Microsoft's Interactive CD Sampler.

To access a Product Catalog

1. Go to the world of your choice.
2. Click on the Catalog option.

Related topics

[Getting Around in the Microsoft Interactive CD Sampler](#)

Achieving the Best Display

Note ↔

To achieve optimal performance from the Microsoft Interactive CD Sampler please close all other applications.

The optimal computer settings for the Interactive CD Sampler are 256 colors and 640 X 480 resolution.

To change your computer's settings:

1. Click the **Start** button and choose **Settings Control Panel**.
2. Choose **Display**.
3. In the **Display Properties** dialog box select the **Settings** tab.
4. Select **256 Color** from the drop down list under **Color Palette**.
5. Under **Desktop** area, drag the slider to **640 by 480 pixels**.
6. Choose **OK**.

Related topics

[Problems Viewing the Trials, Videos, or Demos](#)

[Technical Support](#)

[Setting Options for the Microsoft Interactive CD Sampler](#)

Setting Options for the Microsoft Interactive CD Sampler

You can adjust many of the options in this sampler, such as turning off the narrator or automatically skipping the introductory movie.

To set the options for the Sampler:

1. Click the **Accessories** button on the main screen.
2. Click on the Army Knife in the **Accessories Briefcase**.
3. Change the options of your choice.
4. Choose **OK**.

With the **Timeout Settings** you can determine what happens when a certain amount of time has passed, in which no mouse or keyboard activity occurred. You can choose from the following options:

Length:	Use this field to: Set the amount of time (in minutes) the application must sit idle before a timeout event occurs.
Restart Movie after Timeout:	If this option is checked: The introductory movie will replay and the main screen will rebuild if a timeout occurs while the user is on the main screen. This setting does not impact timeouts on the secondary screens. If this option is unchecked: Then each world button highlights and a narration is played for each button if a timeout occurs on the main screen. On secondary screens the intro narration for that screen will replay during a timeout.

With the following options you can also to turn off the narrator or skip the introductory movie:

Enable Narration:	If this option is checked: Narration will play when appropriate. If this option is unchecked: No narration will play and the user will only hear the background music loops.
Play Movie at Startup:	If this option is checked: The introductory movie will play each time you start the sampler. If this option is unchecked: The introductory movie will not play at startup but will play during timeouts and if the Replay Movie button is clicked.

Related topics

[Achieving the Best Display](#)

[Help, Exit and Other Useful Buttons](#)

[Technical Support](#)

Getting Around in the Microsoft Interactive CD Sampler

There are five main areas in the Microsoft Sampler. Choose a product to view from within any of the five worlds of the Microsoft Interactive CD Sampler by clicking on it with the left mouse key. You can then choose the product about which you would like to learn more by clicking on the product's name.

From each area within the sampler you always have the opportunity to access this Help program or exit the Sampler by clicking on either the Help or Exit buttons with the left mouse key.

Note

When you first start the Sampler, you will be shown a brief introductory movie. You can exit this movie at any time by pressing ESC.

The five worlds of the Microsoft Interactive CD Sampler are:

▶ **Games Arena**

Play in this world awhile and try your hand at spine chilling new games like Deadly Tide, Monster Truck Madness and HellBender.

▶ **Hall Of Knowledge & Culture**

Wander around for a sampling of the very latest in reference, mapping and personal interest software: Encarta Encyclopedia, Automap Trip Planner, Bookshelf... and more.

▶ **Productivity Central**

Let Microsoft Picture It!, Greetings Workshop, Automap Streets Plus, and other great products give you a boost in productivity and creativity. See these amazing new products and more!.

▶ **Kids' World**

Visit a wonderland of games and educational software just for kids. Check out 3D MovieMaker. Take a ride on a Magic School Bus. Find out how EasyBall can make software easier and more fun for even the youngest computer users.

▶ **Online Transporter**

Explore the unlimited potential of the online universe with the help of Microsoft's Internet Explorer. Check out the Microsoft Network, as well as cool sites on the World Wide Web. The first step is through your personal Online transporter. Climb aboard!.

Related topics

[Problems Viewing the Trials, Videos, or Demos](#)

The Help, Exit and Other Useful Buttons

You will see these smaller buttons are on the right side of the screen. You can activate a button by clicking on it with the left mouse key

▶ **Replay movie**

This button is an illustration of a movie projector. Click this button to rerun the introductory movie.

▶ **Accessories**

The accessories icon is an illustration of a closed suitcase, which when clicked opens. Click this button for product purchasing information, system requirements and more.

▶ **Help**

The help button is an illustration of a life preserver. This button will be available on every screen at every level. Help awaits you at any time. Click this button anytime you need more information about using this CD.

▶ **Exit**

This button is an illustration of a building exit sign. Looking for a way out? Click this button and you'll return to the windows desktop.

Related topics

[Getting Around in the Microsoft Interactive CD Sampler](#)

[Problems Viewing the Trials, Videos, or Demos](#)

[Setting Options for the Microsoft Interactive CD Sampler](#)

Installing and Accessing Software

Several trial versions of the products featured on the Sampler can be launched directly from this CD. There are also several products which are accessible through the Internet.

The following topics provide detailed instructions for installing, accessing or playing software featured on this Sampler:

[Free Software](#)

[Accessing Internet Sites](#)

[Product System Requirements](#)

You can use a shortcut for quicker access to your favorite programs, without having to remember where the program is located.

To manually create a shortcut to a program after it has been installed, click and hold the program icon, and then drag the icon onto your desktop and let go. This will create a desktop shortcut that you can click to start the program. You can also follow the following steps:

To create a Shortcut in Explorer using the File menu

1. Select the **File** menu on Top Menu Bar.
2. Select the **Create Shortcut** command.

Free Software

The Microsoft Sampler includes free games, trial software and for Windows 95 users, MSN and Internet access software.

The following topics provide detailed instructions for installing software featured on the Sampler:

[Accessing CarPoint](#)

[Accessing Expedia travel services](#)

[Installing and Accessing Software](#)

[Installing Internet Explorer 3.0](#)

[Installing the 3D Movie Maker Trial Version](#)

[Installing the Close Combat Trial Version](#)

[Installing the Creative Writer 2 Trial Version](#)

[Installing the GEX Trial Version](#)

[Installing the Hellbender Trial Version](#)

[Installing the Money 97 Trial Version](#)

[Installing the Monster Truck Madness Trial Version](#)

[Installing the Neverhood Trial Version](#)

[Installing the Nickelodeon 3D Movie Maker Trial Version](#)

[Installing the Publisher 97 Trial Version](#)

[Installing the Return of Arcade Trial Version \(Pac-Man\)](#)

[Playing the Arcade Trial Version](#)

[Playing the Magic School Bus Trial Versions](#)

Related topics

[Accessing Internet Sites](#)

[Product System Requirements](#)

Accessing Internet Sites

Many of the Microsoft Products featured on the Sampler and in the Catalogs have their own home pages on the World Wide Web. You can access these pages and multitudes of additional information about Microsoft and its products by using **Cool Sites to Visit** in the **Online Transporter** area of the Sampler.

To visit sites on the Internet, you must have an Internet Browser, such as [Internet Explorer](#), and an access provider, such as the Microsoft Network, installed.

Note

When you select one of the **Cool Sites to Visit**, your browser may open behind the Sampler. In this case you can simply minimize the Sampler or choose the browser from the Task bar to view the site.

Related topics

[Technical Support](#)

[Purchasing Information](#)

Problems Viewing the Trials, Videos or Demos

Note ⇨

You can exit a trial, video or demo at any time by pressing the ESC key on the keyboard.

If you encounter other problems, exit all other applications; there may be a conflict with the Sampler, an individual trial, video or demo or there might not be enough available memory.

Note ⇨

If you encounter other problems viewing a trial, video or demo; you may have a hardware or video conflict; or you may need to upgrade your video driver. For more information, please contact your hardware manufacturer.

Related topics

[Achieving the Best Display](#)

[Problems Running the Microsoft Interactive CD Sampler on Windows NT](#)

[Technical Support](#)

Products for the Macintosh

The following products are also available for the Macintosh:

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Close Combat for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

Purchasing Information

For information on purchasing the products featured on the Microsoft Interactive CD Sampler:

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Contact your local retailer, or

Note ⇨

Call Microsoft's Sales and Information Center at 1-800-426-9400.

Related topics

[Accessing Internet Sites](#)

[Product System Requirements](#)

Problems running the Microsoft Interactive CD Sampler on Windows NT

There have been some compatibility problems reported when attempting to run this product on Windows NT. For optimal performance of the Microsoft Interactive CD Sampler please refer to the [system requirements](#).

Related topics

[Problems Viewing the Trials, Videos, or Demos](#)

[Product System Requirements](#)

[Technical Support](#)

Technical Support

For technical support using the Microsoft Interactive CD Sampler or playing any of the demos and/or trial versions:

Note ⇨

Visit our Microsoft Support On-line web site at <http://www.microsoft.com/support/>.

Related topics

[Accessing Internet Sites](#)

[Problems Running the Microsoft Interactive CD Sampler on Windows NT](#)

[Problems Viewing the Trials, Videos, or Demos](#)

Accessing CarPoint

If you already have an Internet browser and Internet access provider, you can visit the CarPoint site by simply clicking on the shortcut found on the screen at the end of the CarPoint demo.

If you want to visit the CarPoint site, but do not have an Internet browser or access provider, you first need to install [Internet Explorer](#) and sign up for MSN.

Note ⇨

To access the CarPoint site your computer must also meet the minimum [system requirements](#).

Related topics

[Free Software](#)

[Product System Requirements](#)

Accessing Expedia travel services

If you already have an Internet browser and Internet access provider, you can visit the Expedia site by clicking on the shortcut which is installed on your desktop during the trial version or simply clicking on the shortcut found on the screen at the end of the Expedia demo.

You must have an Internet browser and access provider to visit the Expedia travel services site. If you do not have an Internet Browser , you can install [Internet Explorer](#) directly from this CD

Note ⇨

To access Expedia travel services your computer must also meet the minimum [system requirements](#).

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing Internet Explorer 3.0

Microsoft Internet Explorer is an easy-to-use browser that provides a personalized Internet experience. Web pages come alive with Microsoft Internet Explorer 3.0 through built-in multimedia support and ActiveX multimedia controls, including ActiveMovie, providing playback of popular video and audio formats on the Internet.

Note ⇨

To run Internet Explorer your computer must meet the minimum system requirements and be connected to a telephone or data line.

To install Internet Explorer:

1. Select **Online Transporter** from the Sampler's main screen.
2. Select **Internet Explorer**.
3. Follow the directions until installation is complete.
4. You may be asked to restart your computer.

Note ⇨

The Internet shortcut will automatically be installed on your desktop. Click on it and the Setup Wizard will handle the details of connecting you to the Internet through MSN or your existing service provider.

Related topics

[Free Software](#)

[Product System Requirements](#)

[Accessing Internet Sites](#)

Installing the 3D Movie Maker Trial Version

Free on this CD is your 3D Movie Maker Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

To install the 3D Movie Maker Trial Version from the Sampler

1. Select **Kids' World** from the Sampler's main screen.
2. Select the **Nickelodeon 3D Movie Maker** product icon.
3. Click on the **3D Movie Maker** Trial Version icon.
4. Follow the setup directions until installation is complete.

To run the 3D Movie Maker Trial Version, you must either quit or minimize the CD Sampler.

Note

To run the 3D Movie Maker Trial Version your computer must meet the minimum [system requirements](#).

To play the 3D Movie Maker Trial Version

1. Click on the **Start** button on the taskbar.
2. Click on **Programs**.
3. Click on **Microsoft Kids**.
4. Click on **3D Movie Maker Trial**.

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the Close Combat Trial Version

The Microsoft Close Combat trial version provides the sights and sounds of a live battlefield as you command troops who act like real soldiers. Lead your men through the terror, fatigue and hell of war on to victory -- only you can bring 'em back alive. The Close Combat trial version includes Boot Camp training, Off the Beach 1 battle, 2 player head-to-head mode, ability to play as either the Americans or Germans, and all 4 difficulty levels.

The retail version contains the complete list of features not found in the Trial Version:

Note ⇨

The on-line help brings detailed weapon specs at your fingertips.

Note ⇨

You can play the whole Normandy campaign game from Off the Beach to St.-Lo.

Note ⇨

Won a major victory? Save that battle as a Replay and show it off to your friends.

Note ⇨

Watch real footage videos and see what really happened in the battle you just fought.

Note ⇨

More sound effects, weapons, tanks... you name it.

Note ⇨

To run the Close Combat Trial Version your computer must meet the minimum [system requirements](#).

To install the Close Combat Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Click the **Catalog** button in the lower left hand corner of the screen.
3. Select the **Products** button and then click on the **Close Combat** icon.
4. At the Overview tab, click the **Install Game** button.
5. Follow the directions until installation is complete.

Note ⇨

Because the setup program automatically installs DirectX, you may be asked to restart your computer.

To play the Close Combat Trial Version:

Note ⇨

Click on the **Close Combat Trial Version** Shortcut that will automatically be installed on your desktop. -OR-

Note ⇨

Select the **Close Combat Trial** from **Programs: Microsoft Games** group on the **Start** menu and enjoy!

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the Creative Writer 2 Trial Version

Kids put your pencils and pens down, because Creative Writer 2 makes it easy to create your own original and creative masterpieces. There is a lot of cool stuff to explore. Check out the amazing drawing, painting and online publishing tools and create school or personal projects...Let your imagination go! Free on this CD is your Creative Writer 2 Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

To install the Creative Writer 2 Trial Version from the Sampler

1. Select **Kids' World** from the Sampler's main screen.
2. Select the **Creative Writer 2** product icon.
3. Click on the Install Trial Version icon.
4. Follow the setup directions until installation is complete.

To run the Creative Writer 2 Trial Version, you must either quit or minimize the CD Sampler.

Note

To run the Creative Writer 2 Trial Version your computer must meet the minimum [system requirements](#).

To play the demonstration version of Creative Writer

1. Click on the **Start** button on the taskbar.
2. Click on **Programs**.
3. Click on **Microsoft Kids**.
4. Click **Creative Writer 2 Trial Version**.

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the GEX Trial Version

Free on this CD is your GEX Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

Note ↗

To run the GEX Trial Version your computer must meet the minimum [system requirements](#).

To install and play the GEX Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Select **GEX**.
3. Follow the setup directions until installation is complete.
4. Select **GEX Trial Version** from **Programs: Microsoft Games: GEX Trial Version** group on the **Start** menu and enjoy!

Note ↗

Because the setup program automatically installs DirectX, you may be asked to restart your computer.

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the Hellbender Trial Version

Free on this CD is your Hellbender Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

Note ↩

To run the Hellbender Trial Version your computer must meet the minimum [system requirements](#).

To install and play Hellbender Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Select **Hellbender**.
3. Click on the Install Trial Version icon.
4. Follow the setup directions until installation is complete.
5. Select **Hellbender Trial Version** from **Programs: Microsoft Games** group on the **Start** menu and enjoy!

Note ↩

Hellbender requires that Microsoft DirectX™ is installed on your computer. If you do not have DirectX™ already installed, you may do so directly from this CD.

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the Money 97 Trial Version

Free on this CD is your Money 97 Trial Version. This trial version contains the same features and functionality as the full version of Microsoft Money 97 with the following exceptions:

Note ⇨

It will only allow you to enter transactions within a 90-day window. When you upgrade to the full retail release of the product, you'll be able to open and view all data entered in this version.

Note ⇨

Online Banking and Bill Payment services are disabled.

Note ⇨

Due to differences in currency formats, data entered into this trial version are not compatible with international versions of Money 97 (applies to North American versions only).

To install the Money 97 Trial Version from the Sampler

1. Select **Productivity Central** from the Sampler's main screen.
2. Select the **Money 97** product icon.
3. Click on the Install Trial Version icon.
4. Follow the setup directions until installation is complete.

Note ⇨

To use Money 97 your computer must meet the minimum [system requirements](#).

To use the Money 97 Trial Version

1. Click on the **Start** button on the taskbar.
2. Point to **Programs**.
3. Click on **Microsoft Money**.

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the Monster Truck Madness Trial Version

Free on this CD is your Monster Truck Madness Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

Note ↗

To run the Monster Truck Madness Trial Version your computer must meet the minimum system requirements.

To install and play the Monster Truck Madness Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Select **Monster Truck Madness**.
3. Follow the setup directions until installation is complete.
4. Select **Monster Truck Madness Trial Version** from **Programs: Microsoft Games** group on the **Start** menu and enjoy!

Note ↗

Because the setup program automatically installs DirectX, you may be asked to restart your computer.

Related topics

[Free Software](#)

Installing the Nickelodeon 3D Movie Maker Trial Version

If you're a Nickelodeon fan it's time to create and produce your own, original 3D animated "Nick Toons." Nickelodeon 3D Movie Maker, from Microsoft, makes creating Nickelodeon animations easy--- Put on your "Hollywood-style Sunglasses" and prepare to put your favorite characters from "The Ren & Stimpy Show®", "Aaahh!!! Real Monsters®" and "Rocko's Modern Life®" into action.

Free on this CD is your Nickelodeon 3D Movie Maker Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

To install the Nickelodeon 3D Movie Maker Trial Version from the Sampler

1. Select **Kids' World** from the Sampler's main screen.
2. Select the **Nickelodeon 3D Movie Maker** product icon.
3. Click on the **Nickelodeon 3D Movie Maker Trial Version** icon.
4. Follow the setup directions until installation is complete.

To play the Nickelodeon 3D Movie Maker Trial Version, you must either quit or minimize the CD Sampler.

Note ⇔

To run the Nickelodeon 3D Movie Maker Trial Version your computer must meet the minimum [system requirements](#).

To play the Nickelodeon 3D Movie Maker Trial Version

1. Click on the **Start** button on the taskbar.
2. Click on **Programs**.
3. Click on **Microsoft Kids**.
4. Click on **Nickelodeon 3D Movie Maker Trial Version**.

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the Publisher 97 Trial Version

Free on this CD is your Publisher 97 Trial Version. This trial version contains the same features and functionality as full version of Microsoft Publisher 97 (3.5" disk media) with the following two exceptions:

Note ⇨

This version is for a limited time only and will expire 60 days from installation.

Note ⇨

Product Support is provided through the Microsoft Publisher Web site at <http://www.microsoft.com/publisher/>.

To install the Publisher 97 Trial Version from the Sampler

1. Select **Productivity Central** from the Sampler's main screen.
2. Select the **Publisher 97** product icon.
3. Click on the Install Trial Version icon.
4. Follow the setup directions until installation is complete.

Note ⇨

To use Publisher your computer must meet the minimum [system requirements](#).

To use the Publisher 97 Trial Version

1. Click on the **Start** button on the taskbar.
2. Point to **Programs**.
3. Click on **Microsoft Publisher**.

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the Return of Arcade Trial Version (Pac-Man)

Free on this CD is your Return of Arcade Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

Note ⇄

To run the Return of Arcade Trial Version your computer must meet the minimum [system requirements](#)

To install and play Return of Arcade Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Click the **Catalog** button in the lower left hand corner of the screen.
3. Select the **Products** button and then click on the **Return of Arcade** product icon.
4. At the Overview tab, click the **Install Game** button.
5. Follow the directions until installation is complete.
6. Because the setup program automatically installs DirectX, you may be asked to restart your computer.
7. Select **Return of Arcade Trial** from **Programs: Microsoft Games** group on the **Start** menu and enjoy!

Related topics

[Free Software](#)

[Product System Requirements](#)

Playing the Arcade Trial Version

Warp into hyperspace and shoot a path to the stars as plummeting asteroids head your way, large saucers take aim at you and blast you out of the sky!

To play Asteroids directly from the CD Sampler

1. Select **Games Arena** from the Sampler's main screen.
2. Click the **Catalog** button in the lower left hand corner of the screen.
3. Select the **Products** button and then click on the **Arcade** product icon.
4. Click on the **Play Game** button.

Note ↩

When starting the Asteroids game; you may receive an error stating "CTL3DV2.DLL Not Found". If this message is displayed, choose **OK**, and the Asteroids game should start fine.

Related topics

[Free Software](#)

[Product System Requirements](#)

Playing the Magic School Bus Trial Versions

Free on this CD are your Magic School Bus Trial Versions. The trial versions offer a taste of what the retail versions of the product have to offer and lets you actually explore how the products look and feel. Play the trial versions and view the videos by following the instructions below.

To Play or View the Magic School Bus Trial Versions from the Sampler

1. Select **Kids' World** from the Sampler's main screen.
2. Select the **Magic School Bus** product icon.
3. Select the Magic School Bus product of your choice.
4. Choose to either view additional product information, play a game or view a video.

Note ↔

To run the Magic School Bus Trial Versions your computer must meet the minimum [system requirements](#).

Related topics

[Free Software](#)

[Product System Requirements](#)

Installing the Neverhood Trial Version

Free on this CD is your Neverhood Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Play and view this trial version by following the instructions below.

Note ↩

To run the Neverhood Trial Version your computer must meet the minimum [system requirements](#).

To install and play the Neverhood Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Select **The Neverhood**.
3. Click on the Install Trial Version icon.

Note ↩

The Neverhood Trial Versions assumes that Microsoft DirectX™ is already installed on your computer. If you do not have DirectX™ already installed, you may do so directly from this CD. To do this, please go to the [Hellbender](#) product screen.

Related topics

[Free Software](#)

[Product System Requirements](#)

Deadly Tide

CPU: Pentium 75 or higher microprocessor
RAM: 8 MB
Hard Disk: 25 MB
Operating System: Microsoft Windows 95 or later
Drives: Quad-speed CD-ROM or higher
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Deadly Tide Trial Version

CPU: Pentium 75 or higher microprocessor
RAM: 8 MB
Hard Disk: 11 MB
Operating System: Microsoft Windows 95 or later
Drives: Quad-speed CD-ROM or higher
Video: PCI SVGA video with 1 MB of memory for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device
Joystick or other flight control recommended

DreamWorks Interactive Cooper McQue Breaks Through!

CPU: Pentium 60 or higher microprocessor
Hard Disk: 10 MB fixed disk space
Operating System: Microsoft Windows 95 or later
Drives: Double-speed CD-ROM or higher (4x recommended)
Video: 640-480 by 256 color card and monitor
Sound: 16-bit Sound Blaster compatible board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

DreamWorks Interactive Goosebumps: Escape From Horrorland

CPU: Pentium 60 or higher microprocessor
RAM: 8 MB (16+ MB recommended)
Hard Disk: 10 MB
Operating System: Microsoft Windows 95 or later
Drives: Quad-speed CD-ROM or higher
Video: 640x480 Super VGA monitor with 256 colors, PCI 1 MB video card
Sound: 8-bit sound card with headphones or speakers (16-bit recommended)
Input Device: Microsoft mouse or compatible pointing device

DreamWorks Interactive Someone's in the Kitchen

CPU: Pentium 60 or higher microprocessor
RAM: 8 MB
Hard Disk: 20 MB
Operating System: Microsoft Windows 95 or later

Drives: Double-speed CD-ROM or higher (4x recommended)
Video: 640-480 by 256 color card and monitor
Sound: 16-bit Sound Blaster compatible board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

DreamWorks Interactive The Neverhood

CPU: Pentium 75 or higher microprocessor
RAM: 8 MB (16+ MB recommended)
Hard Disk: 8 MB (16 recommended)
Operating System: Microsoft Windows 95 or later
Drives: Quad-speed CD-ROM or higher
Video: Super VGA (for full 256-color support)
Sound: 8-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

DreamWorks The Neverhood Trial Version

CPU: Pentium 75 or higher microprocessor
RAM: 8 MB (16+ MB recommended)
Operating System: Microsoft Windows 95 or later
Drives: Quad-speed CD-ROM or higher
Video: Super VGA (for full 256-color support)
Sound: 8-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

GEX

CPU: Pentium 75 or higher microprocessor (Pentium 100 recommended)
RAM: 8 MB (16+ MB recommended)
Hard Disk: 10 MB
Operating System: Microsoft Windows 95 or later
Drives: Double-speed CD-ROM or higher
Video: Super VGA local bus video with 1 MB of VRAM or higher
Sound: 8-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device
Sidewinder Gamepad recommended

GEX Trial Version

CPU: Pentium 75 or higher microprocessor (Pentium 100 recommended)
RAM: 8 MB (16+ MB recommended)
Hard Disk: 10 MB
Operating System: Microsoft Windows 95 or later
Drives: Double-speed CD-ROM or higher
Video: Super VGA local bus video with 1 MB of VRAM or higher
Sound: 8-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device
Sidewinder Gamepad recommended

Hellbender

CPU: Pentium 75 or higher microprocessor
RAM: 8 MB
Hard Disk: 32 MB
Operating System: Microsoft Windows 95 or later
Drives: Quad-speed CD-ROM or higher
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device
SideWinder 3D Pro recommended

Hellbender Trial Version

CPU: Pentium 75 or higher microprocessor
RAM: 8 MB
Hard Disk: 40 MB
Operating System: Microsoft Windows 95 or later
Drives: Quad-speed CD-ROM or higher
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device
SideWinder 3D Pro recommended

Julia Child: Home Cooking with Master Chefs

CPU: 386SX or higher microprocessor
RAM: 4 MB
Hard Disk: 6 MB
Operating System: Microsoft Windows 3.1 or later
Drives: Double speed CD-ROM drive required
Video: Super VGA (for full 256-color support) or higher
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Microsoft 3D Movie Maker

CPU: 486/50 or higher microprocessor
RAM: 8 MB
Hard Disk: 12 MB
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives: Double-speed CD-ROM or higher
Video: Super VGA (for full 256-color support) with local bus video
Sound: 16-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Microphone required to record sounds

Microsoft 3D Movie Maker Trial Version

CPU: 486/50 or higher microprocessor

RAM: 8 MB
Hard Disk: 6 MB
Operating System: Microsoft Windows 95
Drives: CD-ROM required
Video: Super VGA (for full 256-color support) with local bus video
Sound: 16-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Microphone required to record sounds

Microsoft Arcade

CPU: 386 or higher microprocessor
RAM: 2 MB
Hard Disk: 2 MB
Operating System: Microsoft Windows 3.1 or later
Drives: 3.5" High Density disk drive
Video: VGA (for 16-colors) or Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device recommended

Microsoft Automap Streets Plus

CPU: 486DX/33 or higher microprocessor
RAM: 8 MB
Hard Disk: 3.5 MB (8 MB recommended)
Operating System: Microsoft Windows 95 or later or Windows NT 4.0 or later
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Modem: 9.6 bps (minimum); 14.4 bps or higher required for on-line components

Microsoft Automap Trip Planner

CPU: 486DX/33 or higher microprocessor
RAM: 8 MB
Hard Disk: 8 MB
Operating System: Microsoft Windows 95 or Windows NT 4.0 or later
Drives: CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device
Modem: 9.6 bps (minimum); 14.4 bps or higher required for on-line components

The Best of Microsoft Windows Entertainment Pack

CPU: 386 or higher microprocessor
RAM: 640K plus 256K configured as extended memory

Operating System: Microsoft Windows 3.1 or later
Drives: One 3.5 high-density disk drive and a hard disk.
Video: EGA, VGA, SVGA, 8514/A, Hercules graphics card, or compatible video graphics adapter and monitor (color monitor recommended).
Sound: Optional audio board and head phones or speakers. Audio support requires Microsoft Windows operating system version 3.1 or Microsoft Windows 3.0 with multimedia extensions.
Input Device: Microsoft mouse or compatible pointing device

Microsoft Beyond the Limit: Ultimate Climb

CPU: 486DX/66 or higher microprocessor
RAM: 8 MB
Hard Disk: 10 MB (15 MB recommended)
Operating System: Microsoft Windows 95 or Windows NT 4.0 or later
Drives: Double speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Microsoft Bookshelf 1996-97 Edition

CPU: 486SX/33 or higher microprocessor
RAM: 4 MB
Hard Disk: 4.5 MB
Operating System: Microsoft Windows 3.1 or Windows 95 or later
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device recommended

Microsoft Bookshelf 1996-97 Edition for the Macintosh

CPU: Any Macintosh computer that supports a 256-color, 640x480
RAM: 8 MB
Hard Disk: 4.5 MB
Operating System: System 7.1 or later
Drives: Double-speed CD-ROM or higher recommended
Video: (13 inch) or higher resolution monitor
Note: In place of a local CD-ROM drive, Microsoft Bookshelf may run from an AppleTalk share using a remotely mounted CD ROM or hard containing the complete Bookshelf 1996-97 CD image.

Microsoft Bookshelf Intro Edition

CPU: 486SX or higher microprocessor (386DX minimum)
RAM: 4 MB
Hard Disk: 2 MB
Operating System: Microsoft Windows 95
Video: VGA (for 16-colors) or Super VGA (for full 256-color support)
Sound: Recommended

Input Device: Microsoft mouse or compatible pointing device recommended
Modem: 9.6 bps (minimum); 14.4 bps or higher recommended
Other: Subscription to the Microsoft Network

Microsoft CarPoint

Video: Super VGA (256-colors or more)
Sound: Audio board with headphones or speakers
Input Devices: Microsoft mouse or compatible pointing device and Keyboard
Modem: 9600 bps connection to the Internet (or faster). (14.4 kbps or higher recommended)
Other: Web Browser: Microsoft Internet Explorer 3.0 or higher, or Netscape Navigator 2.0 or higher

Microsoft Cinemania 97

CPU: 486SX/33 or higher microprocessor
RAM: 8 MB for Windows 95
16 MB for Windows NT Workstation.
Hard Disk: 200 KB
Operating System: Microsoft Windows 95 or Windows NT Workstation 3.51 or later
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Windows compatible modem and online service required for online monthly update service.

Microsoft Cinemania 97 for the Macintosh

CPU: Apple Macintosh® personal computer with a Mac OS System 7 or faster processor, Power Mac® recommended.
RAM: 8 MB (11 MB available space recommended for best performance)
Hard Disk: 8 MB available space required for monthly updates
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Compatible pointing device
Input Device: Apple® compatible modem and online service required for online monthly update service.

Microsoft Close Combat

CPU: Pentium or higher microprocessor
RAM: 8 MB
Hard Disk: 20 MB
Operating System: Windows 95
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Other: Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

Microsoft Close Combat for the Macintosh

CPU: PowerPC 601 or higher
RAM: 12 MB
Hard Disk: 20 MB
Operating System: 7.5 or later
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Apple mouse or compatible pointing device
Other: Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

Microsoft Close Combat Trial Version

CPU: Pentium or higher microprocessor
RAM: 8 MB
Hard Disk: 30 MB
Operating System: Windows 95
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

Microsoft Complete Gardening

CPU: 486/33 or higher microprocessor
RAM: 8 MB for Windows 95
16 MB for Windows NT Workstation.
Hard Disk: 10 MB
Operating System: Windows 95 or Windows NT 3.51 or higher
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers required
Input Device: Microsoft mouse or compatible pointing device recommended

Microsoft Creative Writer 2

CPU: 486/33 or higher microprocessor
RAM: 8 MB (16 MB optimal)
Hard Disk: 16 MB (22 MB optimal)
Operating System: Microsoft Windows 95 or Windows NT 4.0
Drives: Double-speed CD-ROM drive required
Video: Super VGA for full 256-color support
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Other: Microsoft Windows-compatible modem and online service required for e-mail and Web pages (Contact your Internet service provider for additional details.)

Microsoft Creative Writer 2 Trial Version

CPU: 486 or higher microprocessor
RAM: 8 MB (16 MB recommended)
Hard Disk: 7.7 MB
Operating System: Microsoft Windows 95 or Windows NT 4.0
Video: Super VGA for full 256-color support
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Microsoft Dogs

CPU: 386SX or higher microprocessor
RAM: 0-3 MB
Hard Disk: 2.5 MB
Operating System: Microsoft Windows 3.1 or later, or Windows 95
Drives: CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Microsoft EasyBall

CPU: 386SX or higher microprocessor
RAM: 640K (4 MB to play Pointerland)
Hard Disk: 260K (3 MB to play Pointerland)
Operating System: Microsoft Windows 3.1 or later
Drives: One 3.5 high-density disk drive
Video: MDA, CBA, EGA, VGA, SVGA, XGA, or VESA VCI-compatible video adapter.)
Sound: Audio board with headphones or speakers
Other: A 9-pin serial port that is unused by internal and external devices (9-25-pin serial adapter is available directly from Microsoft). If an unused serial port is not available, customers can order a MouseSwitch directly from Microsoft. The MouseSwitch allows both EasyBall and Microsoft Mouse or 100-percent compatible device to be connected to a single 9-pin serial port (only one device can be active at a time)

Microsoft Encarta 97 Encyclopedia

CPU: 486DX/33 or higher microprocessor
RAM: 8 MB (for Windows NT: 12 MB)
Hard Disk: For Windows 3.1: 20 MB
For Windows 95: 15 MB
For Windows NT: 13 MB
Operating System: Microsoft Windows 3.1, Windows 95 or Windows NT

Drives: Double-speed CD-ROM or higher required
Video: Super VGA Color Monitor (640x480 resolution or higher)
For Deluxe only: Local bus video with 1 MB of VRAM or higher
Sound: Soundblaster or compatible sound card & headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: To use Encarta Yearbook, Web Links and Monthly Online Updates,
you need:
- A modem (9600 bps or higher recommended)
- Access to the Internet
- 4 MB of hard-disk space, plus 1 MB per monthly download

Microsoft Encarta 97 Encyclopedia for the Macintosh

CPU: Any Macintosh® LCII (68030) or higher microprocessor
RAM: 8 MB
Hard Disk: 12 MB recommended
Operating System: 7.1 or later
Drives: CD-ROM drive required
Video: 256-color (640X480) or higher resolution monitor
Other: To use Encarta Yearbook, Web Links and Monthly Online Updates,
you need:
- A modem (9600 bps or higher recommended)
- Access to the Internet
- 4 MB of hard-disk space, plus 1 MB per monthly download

Microsoft Encarta 97 World Atlas

CPU: 486DX/33 or higher microprocessor
RAM: 8 MB (12 MB for Windows NT)
Hard Disk: 7 MB (minimum)
Operating System: Microsoft Windows 95 or Windows NT 3.51 or later
Drives: Double-speed CD-ROM or higher required
Video: VGA 16 color support required (Super VGA for full 256-color support
recommended)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Hayes-compatible modem required for Internet access

Microsoft Encarta Intro Edition

CPU: 486SX or higher microprocessor (386DX minimum)
RAM: 8 MB (6 MB minimum)
Hard Disk: 9 MB (2 MB minimum free)
Operating System: Microsoft Windows 95
Video: Super VGA (for full 256-color support)
Sound: Recommended
Input Device: Microsoft mouse or compatible pointing device recommended
Modem: 9.6 bps (minimum); 14.4 bps or higher recommended
Other: Subscription to the Microsoft Network

Note ⇨

During the first installation of Encarta Intro Edition, users will experience a one-time only 5-10 minute wait

while the interface software is downloaded onto the computer hard-drive (<1 MB of hard-disk space).

Microsoft Explorapedia: The World of Nature

CPU: 486SX or higher
RAM: 4 MB
Hard Disk: 8 MB
Operating System: Microsoft Windows 3.1 or later
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Microsoft Expedia travel services

Video: Super VGA (256-colors or more)
Input Devices: Microsoft mouse or compatible pointing device and Keyboard
Modem: 9600 bps connection to the Internet (or faster). (14.4 kbps or higher recommended)
Other: Web Browser: Microsoft Internet Explorer 3.0 or higher, or Netscape Navigator 2.0 or higher

Microsoft Flight Simulator 6.0

CPU: 486DX/66 MHz or higher microprocessor (Pentium recommended)
RAM: 8 MB (16 MB recommended)
Hard Disk: 40 MB
Operating System: Microsoft Windows 95 operating system
Drives: Double speed CD-ROM drive
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers required for audio
Input Device: Microsoft mouse or compatible pointing device recommended (Joystick recommended)
Other: Compatible with flight yoke

Microsoft Fury 3

CPU: 486DX/66 or higher microprocessor
RAM: 8 MB
Hard Disk: For Windows 95: 10 MB
For Windows 3.1: 14 MB
Operating System: Microsoft Windows 3.1 or later, or Windows 95
Drives: Double-speed CD-ROM or higher required
Video: Local Bus Super VGA, 256-color display
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Joystick or other flight control recommended

Microsoft Golf 3.0

CPU: 486/33Mhz or higher microprocessor (Pentium 75 recommended)
RAM: 8 MB (16MB recommended)
Hard Disk: 5 MB

Operating System: Windows 95 Windows NT or later
Drives: Double-speed CD-ROM or higher required
Video: 256-color Super VGA display 640 x 800 resolution(800 x 600 recommended) with 1 MB VRAM (2 MB recommended)
Sound: Sound Blaster or Compatible Sound Card (Required)
Input Device: Joystick preferred
Other: Modem or Network Card required for multiplayer feature

Microsoft Greetings Workshop

CPU: 486SX or higher microprocessor
RAM: 8 MB
Hard Disk: 30 MB
Operating System: Microsoft Windows 95 or later
Drives: CD-ROM required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Hayes-compatible modem recommended and required to access on-line content
Other: Windows-compatible color printer recommended

Microsoft Home Mouse

CPU: 486SX or higher
RAM: 8 MB
Hard Disk: 12 MB
Operating System: MS-DOS® operating system version 2.11 or later
To use IntelliPoint: Windows operating system version 3.1 or later
Drives: One 3.5 disk drive or 5.25 high-density disk drive
Video: MDA, CGA, EGA, VGA, SVGA, XGA, or VESA VCI-compatible video adapter
Other: 9-pin serial port

Microsoft Internet Explorer 3.0

RAM: 8 MB
Hard Disk: 13 MB (This assumes you already have an Internet provider. If you have no provider, an additional 10 - 15 MB is required to install the MSN components.)
Operating System: Microsoft Windows 95 or later
Other: 14.4-bps or faster modem is recommended for optimum performance.

Microsoft Money 97

CPU: 386DX or higher microprocessor (486/50 recommended)
RAM: 8 MB of memory for Windows 95
12 MB of memory for Windows NT Workstation
Hard Disk: 11 MB
Operating System: Microsoft Windows 95 or Microsoft Windows NT Workstation

operating system version 3.51 or later (will not run on earlier versions of Windows)
Drives: CD-ROM required
Video: VGA (Super VGA 256-Color recommended)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device recommended
Modem: 2400 or higher- baud required to use Online Services and the Microsoft MoneyZone

Microsoft Money 97 Trial Version

CPU: 386DX or higher microprocessor (486/50 recommended)
RAM: 8 MB of memory for Windows 95
12 MB of memory for Windows NT Workstation
Hard Disk: 11 MB
Operating System: Microsoft Windows 95 or Microsoft Windows NT Workstation operating system version 3.51 or later (will not run on earlier versions of Windows)
Drives: CD-ROM required
Video: VGA (Super VGA 256-Color recommended)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device recommended

Microsoft Mouse version 2.0

CPU: 486SX or higher microprocessor
RAM: 8 MB
Hard Disk: 12 MB
Operating System: MS-DOS™ version 3.1 or higher
(To use IntelliPoint software, you also need Windows operating system version 3.1 or later, including Windows 95, or Windows NT version 3.1 or later.)
Drives: One 3.5" high-density (1.44) disk drive
Video: MDA, CGA, EGA, VGA, SVGA, XGA or VESA VCI - compatible video adapter
Input Device: A round mouse port (PS/2) or a 9-pin or 25-pin serial port (A mouse port[PS/2] 6-pin-to-9-pin serial adapter is included; coupon for a mouse port [PS/2] 6-pin-to-25-pin serial adapter is also included).

Microsoft Natural Keyboard

CPU: 286SX or higher (To use the Microsoft Natural Keyboard with Windows 95, a 486 or higher microprocessor is required.)
RAM: 4 MB
Operating System: MS-DOS™ 2.0 or higher (To use IntelliPoint software and Windows function keys, you also need Windows operating system version 3.1 or later, including Windows 95, or Windows NT version 3.1 or later.)
Drives: One 3.5" or one 5.25 high-density (1.44) disk drive
Video: MDA, CGA, EGA, VGA, SVGA, XGA or VESA VCI - compatible video adapter
Port: One PS/2™ -compatible mouse port, or one 5-pin DIN keyboard port.

This keyboard is NOT compatible with a serial port.

Microsoft Network

CPU: 486DX or higher microprocessor
RAM: 8 MB
Hard Disk: 20 MB
Operating System: Microsoft Windows 95 or later
Video: VGA or higher-resolution graphics adapter
Input Device: Microsoft mouse or compatible pointing device
Other: 14.4 kbps modem (faster modems recommended)

Nickelodeon 3D Movie Maker

CPU: 486/50 or higher microprocessor
RAM: 8 MB
Hard Disk: 12 MB
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives: Double-speed CD-ROM or higher
Video: Super VGA (for full 256-color support) with local bus video
Sound: 16-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Microphone required to record sounds

Nickelodeon 3D Movie Maker Trial Version

CPU: 486/50 or higher microprocessor
RAM: 8 MB
Hard Disk: 6 MB
Operating System: Microsoft Windows 95
Drives: CD-ROM required
Video: Super VGA (for full 256-color support) with local bus video
Sound: 16-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Microphone required to record sounds

Microsoft Oceans

CPU: 486 or higher microprocessor
RAM: 4 MB
Hard Disk: 0-3 MB
Operating System: Microsoft Windows 3.1 or later, or Windows 95
Drives: CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Microsoft Picture It!

CPU: 486DX or higher microprocessor

RAM: 8 MB
Operating System: Microsoft Windows 95 or later
Drives: CD-ROM required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Modem: 9600 or higher baud modem
Optional: Printers, scanners, plotters, and networks supported by Microsoft Windows (no special network version required).

Microsoft PJ's Reading Adventures

CPU: 486SX/25 or higher microprocessor (486DX/33 recommended)
RAM: 4 MB (8 MB recommended)
Operating System: Microsoft Windows 3.1 or higher
Drives: CD-ROM required
Video: Super VGA (for full 256-color support)
Sound: 8-bit sound capability (16-bit recommended)
Input Device: Microsoft mouse or compatible pointing device recommended

Microsoft Publisher 97

CPU: 386DX or higher microprocessor (486 recommended)
RAM: 6 MB (8 MB recommended on Windows 95, 12MB recommended on Windows NT)
Hard Disk: Minimum Installation: 9.5MB
Typical Installation: 116MB for CD Deluxe;
Maximum installation for 3.5: 72MB
Operating System: Microsoft Windows 95 or Microsoft Windows NT Workstation 3.51 or later
Drives: CD-ROM drive required for CD Deluxe
One 3.5 high density disk drive for floppy version
Video: VGA or higher-resolution monitor
Input Device: Microsoft mouse or compatible pointing device
Modem: 9600 or higher baud modem required for online features (28,800 baud recommended)
Other: Microsoft Internet Explorer 3.0 or compatible World Wide Web browser required for Microsoft Clip Gallery Live and Web Site Preview.
Other: World Wide Web access required for Microsoft Clip Gallery Live (Online Service must be acquired separately, and may require a monthly fee.)

Microsoft Publisher 97 Trial Version

CPU: 386DX or higher microprocessor (486 recommended)
RAM: 8 MB recommended on Windows 95
12MB recommended on Windows NT
Hard Disk: Minimum Installation: 9.5MB (72MB Maximum)
Operating System: Microsoft Windows 95 or Microsoft Windows NT Workstation 3.51 or

later
Drives: CD-ROM drive required
Video: VGA or higher (Super VGA 256-color recommended)
Input Device: Microsoft mouse or compatible pointing device

Microsoft Return of Arcade version 1.0

CPU: 486/66 or higher microprocessor
RAM: 8 MB
Hard Disk: 6 MB
Operating System: Microsoft Windows 95
Drives: One 3.5 high density disk drive
Video: Local Bus Super VGA, 256-color display
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device
Other: Joystick recommended

Microsoft SideWinder 3D Pro

Other: 15 pin Gameport

Note ↩

To use the enclosed joystick driver for Windows 95 you also need:

Operating System: Microsoft Windows 95
Hard Disk: 600 K
Drives: One 3.5 high density (1.44 MB) disk drive

Microsoft SideWinder Standard

Other: 15 pin Gameport

Microsoft SideWinder Game Pad

CPU: 486/66 or higher microprocessor
RAM: 8 MB
Operating System: Microsoft Windows 95
Drives: Double speed CD-ROM required
Video: VGA or higher, 256-color
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Sound Blaster or compatible game port

Microsoft Soccer

CPU: 486DX2 (66Mhz) or higher processor, (Pentium 75 recommended)
RAM: 8MB, (12MB recommended)
Hard Disk: 5MB
Operating System: Microsoft Windows 95 or later
Drives: CD-ROM required
Video: Super VGA for full 256-color support (800 x 600 resolution) with 1 MB VRAM (2 MB recommended)
Sound: Sound Blaster or Compatible Sound Card required
Input Device: Gamepad preferred

Microsoft Space Simulator

CPU: 386/25 or higher microprocessor (486 or higher recommended)
RAM: 550K of conventional memory and 768K of expanded memory
Operating System: MS-DOS operating system version 5.0 or later
Drives: High density disk drive
Video: VGA (for 16-colors) or Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Compatible with joystick

Microsoft Wine Guide

CPU: 486SX or higher microprocessor
RAM: 4 MB (8 MB recommended)
Hard Disk: 3 MB
Operating System: Microsoft Windows 3.1 or higher
Drives: CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Microsoft Works

CPU: 386DX or higher microprocessor
RAM: 6 MB (8 MB recommended)
12 MB of memory for Windows NT Workstation.
Hard Disk: 5 MB minimum to install (20 MB for complete installation)
Operating System: Microsoft Windows 95 operating system or Microsoft Windows NT Workstation operating system version 3.51 or later
Drives: One 3.5 high density disk drive
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device
Modem: 2400 or higher baud modem required to use Works communication tools or to access the Microsoft Network (9600 baud modem recommended).

Microsoft World of Flight

CPU: 486 or higher microprocessor
RAM: 8 MB
Hard Disk: 0-3 MB
Operating System: Microsoft Windows 3.1 or later, or Windows 95
Drives: CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Monster Truck Madness

CPU: Pentium
RAM: 8 MB (12 MB recommended)
Hard Disk: 35 MB minimum
Operating System: Microsoft Windows 95 or later
Drives: Double-speed CD-ROM or higher
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: SideWinder 3D Pro recommended
Other: Optional modem or local area network for multiplayer game play

Monster Truck Madness Trial Version

CPU: Pentium
RAM: 8 MB (12 MB recommended)
Hard Disk: 20 MB minimum
Operating System: Microsoft Windows 95 or later
Drives: Double-speed CD-ROM or higher
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers recommended
Input Device: SideWinder 3D Pro recommended

NBA Full Court Press

CPU: 486DX2 (66Mhz) or higher processor, Pentium recommended
RAM: 8 MB (16 MB recommended)
Hard Disk: 10 MB minimum
Operating System: Microsoft Windows 95 or later
Drives: CD-ROM
Video: Super VGA (800 x 600 resolution)
Sound: Sound Blaster or Compatible Sound Card required
Input Device: Gamepad preferred

Reader's Digest Complete Do-It-Yourself Guide

CPU: 486/33 or higher microprocessor
RAM: 8 MB for Windows 95
16 MB for Windows NT Workstation.
Hard Disk: 10 MB
Operating System: Windows 95 or Windows NT 3.51 or higher
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers required
Input Device: Microsoft mouse or compatible pointing device recommended

Scholastic's® Magic School Bus Series

CPU: 486SX or higher microprocessor
RAM: 4 MB (8 recommended)
Hard Disk: 5 MB

Operating System: Microsoft Windows 3.1 or later
Drives: Double-speed CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: 8-bit audio board with extended MIDI playback capability,
headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Scholastic's the Magic School Bus Explores in the Age of Dinosaurs

CPU: 486SX/33 or higher microprocessor
RAM: 8 MB required for Win95 (12 MB required for Windows NT)
Hard Disk: 6 MB
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives: Double-speed CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: 8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device: Microsoft mouse or compatible pointing device

Scholastic's the Magic School Bus® Explores Inside the Earth

CPU: 486SX/25 or higher microprocessor
RAM: for Windows 3.1: 4 MB required (8 MB recommended)
for Windows 95: 8 MB required
Hard Disk: 5 MB
Operating System: EITHER MS-DOS® version 5.0 or later with Windows® version 3.1 or later OR
Windows 95 OR
Windows NT 3.51
Drives: Double-speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: 8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device: Microsoft mouse or compatible pointing device

Scholastic's The Magic School Bus Explores the Human Body

CPU: 486SX or higher microprocessor
RAM: 4 MB (8 recommended)
Hard Disk: 5 MB
Operating System: Microsoft Windows 3.1 or later or Windows 95
Drives: Double-speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: 8-bit audio board with extended MIDI playback capability,
headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Scholastic's The Magic School Bus Explores the Human Body for the Macintosh

CPU: Macintosh LC 550 or higher with color monitor

RAM: 8 MB
Hard Disk: 8 MB
Operating System: 7.1 or higher
Drives: Double-speed CD-ROM drive or higher required

Scholastic's The Magic School Bus Explores the Ocean

CPU: 486SX or higher microprocessor
RAM: 4 MB (8 recommended)
Hard Disk: 5 MB
Operating System: Microsoft Windows 3.1 or later or Windows 95
Drives: Double-speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: 8-bit audio board with extended MIDI playback capability, headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Scholastic's The Magic School Bus Explores the Ocean for the Macintosh

CPU: Macintosh LC 550 or higher
RAM: 8 MB
Hard Disk: 8 MB
Operating System: System 7.1 or later
Drives: Double-speed or faster CD-ROM drive required
Video: 13" Color Monitor or bigger
Optional: Printer or network compatible with System 7.1 or later

Scholastic's The Magic School Bus Explores the Solar System

CPU: 486SX or higher microprocessor
RAM: 4 MB (8 recommended)
Hard Disk: 5 MB
Operating System: Microsoft Windows 3.1 or later or Windows 95
Drives: Double-speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Scholastic's the Magic School Bus Trial Versions

CPU: 486SX/25 or higher microprocessor
RAM: for Windows 3.1: 4 MB required (8 MB recommended)
for Windows 95: 8 MB required
Hard Disk: 5 MB
Operating System: EITHER MS-DOS® version 5.0 or later with Windows® version 3.1 or later OR
Windows 95 OR
Windows NT 3.51
Drives: Double-speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)

Sound: 8-bit sound board required (16-bit recommended) Headphones or speakers required

Input Device: Microsoft mouse or compatible pointing device

Microsoft Interactive CD Sampler

CPU: 486/66 or higher microprocessor

RAM: 8 MB (16 recommended)

Hard Disk: 5 MB

Operating System: Windows 95

Drives: Double-speed or faster CD-ROM drive required

Video: Super VGA (for full 256-color support)

Sound: 8-bit sound board required (16-bit recommended) Headphones or speakers required

Input Device: Microsoft mouse or compatible pointing device

Product System Requirements

Detailed information about the necessary hardware and software needed to most effectively run the products featured on the [Microsoft Interactive CD Sampler](#) are listed in the following topics.

[System Requirements for Games Products](#)

[System Requirements for Productivity Products](#)

[System Requirements for Kids Products](#)

[System Requirements for Macintosh Products](#)

[System Requirements for Reference Products](#)

[System Requirements for the Trial Versions](#)

[System Requirements in Alphabetical Order](#)

System Requirements for Games Products

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[Deadly Tide](#)

[Dreamworks Interactive The Neverhood Trial Version](#)

[Dreamworks Interactive The Neverhood](#)

[GEX Trial Version](#)

[GEX](#)

[Hellbender Trial Version](#)

[Hellbender](#)

[Microsoft Flight Simulator 6.0](#)

[Microsoft SideWinder 3D Pro](#)

[Microsoft SideWinder Game Pad](#)

[Monster Truck Madness Trial Version](#)

[Monster Truck Madness](#)

System Requirements for Productivity Products

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[Microsoft Automap Streets Plus](#)

[Microsoft Automap Trip Planner](#)

[Microsoft Greetings Workshop](#)

[Microsoft Money 97](#)

[Microsoft Money 97 Trial Version](#)

[Microsoft Mouse 2.0](#)

[Microsoft Natural Keyboard](#)

[Microsoft Picture It!](#)

[Microsoft Publisher 97](#)

[Microsoft Publisher 97 Trial Version](#)

System Requirements for KIDS' Products

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[DreamWorks Interactive Goosebumps: Escape From Horrorland](#)

[DreamWorks Interactive Someone's in the Kitchen](#)

[Microsoft 3D Movie Maker](#)

[Microsoft 3D Movie Maker Trial Version](#)

[Microsoft Beyond the Limit: The Ultimate Climb](#)

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[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Solar System](#)

[Scholastic's Magic School Bus Trial Versions](#)

System Requirements for Macintosh Products

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The following are Microsoft products that also have Macintosh versions:

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Close Combat for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

System Requirements for Reference Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

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[Microsoft Automap Trip Planner](#)

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

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[Microsoft Bookshelf Intro Edition](#)

[Microsoft CarPoint](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia](#)

[Microsoft Encarta 97 World Atlas](#)

[Microsoft Encarta Intro Edition](#)

[Microsoft Expedia travel services](#)

System Requirements for the Trial Versions

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[Dreamworks Interactive The Neverhood Trial Version](#)

[GEX Trial Version](#)

[Hellbender Trial Version](#)

[Microsoft 3D Movie Maker Trial Version](#)

[Microsoft Close Combat Trial Version](#)

[Microsoft Creative Writer 2 Trial Version](#)

[Microsoft Money 97 Trial Version](#)

[Microsoft Publisher 97 Trial Version](#)

[Microsoft Return of Arcade Trial Version \(Pac-Man\)](#)

[Monster Truck Madness Trial Version](#)

[Nickelodeon 3D Movie Maker Trial Version](#)

[Scholastic's Magic School Bus Trial Versions](#)

System Requirements in Alphabetical Order

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Deadly Tide](#)

[DreamWorks Interactive Goosebumps: Escape From Horrorland](#)

[DreamWorks Interactive Someone's in the Kitchen](#)

[Dreamworks Interactive The Neverhood Trial Version](#)

[Dreamworks Interactive The Neverhood](#)

[GEX Trial Version](#)

[GEX](#)

[Hellbender Trial Version](#)

[Hellbender](#)

[Microsoft 3D Movie Maker Trial Version](#)

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[Microsoft Beyond the Limit: The Ultimate Climb](#)

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[Microsoft CarPoint](#)

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Microsoft Publisher 97

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Microsoft SideWinder Game Pad

Monster Truck Madness Trial Version

Monster Truck Madness

Nickelodeon 3D Movie Maker Trial Version

Nickelodeon 3D Movie Maker

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